



▶ GAME DEVELOPMENT SUMMER PROGRAM

MAY 6-10, 2019

DE LA SALLE UNIVERSITY LAGUNA CAMPUS

PROJECT DESCRIPTION

The Game Development summer program invites senior high students to learn more about game development. The program will include talks, lectures and activities to help students learn the basics of game development using existing tools and game engines. It incorporates design game concepts with practical knowledge in programming and art to develop a simple game that can be shared and enjoyed with family and friends. All activities are designed and delivered by faculty of the College of Computer Studies, DLSU and industry experts from Ubisoft Philippines. Participants can choose to join one of two tracks: Game Programming or Game Arts. Throughout the five days, they will be grouped in teams composed of programmers and artists to develop their games.

OBJECTIVES

At the end of the program participants will be able to:

- Explain the game development process;
- Design a simple game;
- Implement a game idea;
- Discuss ideas with a team and form good relationships; and
- Value the difficulty of developing games with a rich game experience.

WHO SHOULD JOIN?

Senior high school students (gr. 11 or 12) who want to learn how to develop games. Prior knowledge in programming or art is not required.





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ACTIVITIES

- DAY 1**
- Opening ceremonies
 - Introduction to the game development industry
 - Design concepts I
 - Track A: Programming basics I
 - Track B: Art Basics I
- DAY 2**
- Design concepts II
 - Track A: Programming basics II
 - Track B: Art Basics II
 - eSports and responsible gaming
- DAY 3**
- Industry talk from Ubisoft
 - Game Jam event
- DAY 4**
- Industry talk from Game Developers Association of the Philippines
 - Game Jam event
- DAY 5**
- Presentation of projects
 - Closing ceremonies

REGISTRATION FEE

Early registration	PHP 8,500
Regular registration	PHP 10,000

Includes food and accommodations for 5 days and 4 nights.

Interested participants should register at this link: <http://bit.ly/DLSUGameDev2019>

